Product System Requirements

Detailed information about the necessary hardware and software needed to most effectively run the products featured on the Microsoft Interactive CD Sampler are listed in the following topics.

System Requirements for Games Products

System Requirements for Productivity Products

System Requirements for Kids Products

System Requirements for Macintosh Products

System Requirements for Reference Products

System Requirements for the Trial Versions

System Requirements in Alphabetical Order

System Requirements for Games Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

Deadly Tide

Dreamworks Interactive The Neverhood Trial Version

Dreamworks Interactive The Neverhood

GEX Trial Version

GEX

Hellbender Trial Version

Hellbender

Microsoft Flight Simulator 6.0

Microsoft SideWinder 3D Pro

Microsoft SideWinder Game Pad

Monster Truck Madness Trial Version

Monster Truck Madness

System Requirements for Productivity Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

Microsoft Automap Streets Plus

Microsoft Automap Trip Planner

Microsoft Greetings Workshop

Microsoft Money 97

Microsoft Money 97 Trial Version

Microsoft Mouse 2.0

Microsoft Natural Keyboard

Microsoft Picture It!

Microsoft Publisher 97

Microsoft Publisher 97 Trial Version

System Requirements for KIDS´ Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

DreamWorks Interactive Goosebumps: Escape From Horrorland
DreamWorks Interactive Someone´s in the Kitchen
Microsoft 3D Movie Maker
Microsoft 3D Movie Maker Trial Version
Microsoft Beyond the Limit: The Ultimate Climb
Microsoft Creative Writer 2
Microsoft Creative Writer 2 Trial Version
Microsoft EasyBall
Microsoft Encarta 97 Encyclopedia
Microsoft Encarta 97 Encyclopedia for the Macintosh
Microsoft Encarta 97 World Atlas
Nickelodeon 3D Movie Maker
Nickelodeon 3D Movie Maker Trial Version
Scholastic´s Magic School Bus Explores in the Age of Dinosaurs
Scholastic´s Magic School Bus Explores the Earth
Scholastic´s Magic School Bus Explores the Human Body
Scholastic´s Magic School Bus Explores the Human Body for the Macintosh
Scholastic´s Magic School Bus Explores the Ocean
Scholastic´s Magic School Bus Explores the Ocean for the Macintosh
Scholastic´s Magic School Bus Explores the Solar System
Scholastic´s Magic School Bus Trial Versions

System Requirements for Macintosh Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

The following are Microsoft products that also have Macintosh versions:

Microsoft Bookshelf 1996-97 Edition for the Macintosh
Microsoft Close Combat for the Macintosh
Microsoft Encarta 97 Encyclopedia for the Macintosh
Scholastic´s Magic School Bus Explores the Human Body for the Macintosh
Scholastic´s Magic School Bus Explores the Ocean for the Macintosh

System Requirements for Reference Products

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

Microsoft Automap Streets Plus
Microsoft Automap Trip Planner
Microsoft Bookshelf 1996-97 Edition for the Macintosh
Microsoft Bookshelf 1996-97 Edition
Microsoft Bookshelf Intro Edition
Microsoft CarPoint
Microsoft Encarta 97 Encyclopedia for the Macintosh
Microsoft Encarta 97 Encyclopedia
Microsoft Encarta 97 World Atlas
Microsoft Encarta Intro Edition
Microsoft Expedia travel services

System Requirements for the Trial Versions

To view the system requirements of a products trial version, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

Dreamworks Interactive The Neverhood Trial Version
GEX Trial Version
Hellbender Trial Version
Microsoft 3D Movie Maker Trial Version
Microsoft Close Combat Trial Version
Microsoft Creative Writer 2 Trial Version
Microsoft Money 97 Trial Version
Microsoft Publisher 97 Trial Version
Microsoft Return of Arcade Trial Version (Pac-Man)
Monster Truck Madness Trial Version
Nickelodeon 3D Movie Maker Trial Version
Scholastic´s Magic School Bus Trial Versions

System Requirements in Alphabetical Order

To view the system requirements of a product, click on the product name or press **TAB** to highlight the product name, then press **ENTER**. Use the scroll bar or press the **PAGE DOWN** key to view products not visible on your screen. To return to the Help topic you were previously reading, click **Back** on the button bar above or press **CRTL+ B** on your keyboard.

Deadly Tide
DreamWorks Interactive Goosebumps: Escape From Horrorland
DreamWorks Interactive Someone´s in the Kitchen
Dreamworks Interactive The Neverhood Trial Version
Dreamworks Interactive The Neverhood
GEX Trial Version
GEX
Hellbender Trial Version
Hellbender
Microsoft 3D Movie Maker Trial Version
Microsoft 3D Movie Maker
Microsoft Automap Streets Plus
Microsoft Automap Trip Planner
Microsoft Beyond the Limit: The Ultimate Climb
Microsoft Bookshelf 1996-97 Edition for the Macintosh
Microsoft Bookshelf 1996-97 Edition
Microsoft Bookshelf Intro Edition
Microsoft CarPoint
Microsoft Close Combat for the Macintosh
Microsoft Close Combat Trial Version
Microsoft Close Combat
Microsoft Creative Writer 2 Trial Version
Microsoft Creative Writer 2
Microsoft EasyBall
Microsoft Encarta 97 Encyclopedia for the Macintosh
Microsoft Encarta 97 Encyclopedia
Microsoft Encarta 97 World Atlas
Microsoft Encarta Intro Edition
Microsoft Expedia travel services
Microsoft Flight Simulator 6.0
Microsoft Greetings Workshop
Microsoft Interactive CD Sampler
Microsoft Internet Explorer 3.0
Microsoft Money 97 Trial Version
Microsoft Money 97
Microsoft Mouse 2.0
Microsoft Natural Keyboard
Microsoft Network

Microsoft Picture It!
Microsoft Publisher 97 Trial Version
Microsoft Publisher 97
Microsoft Return of Arcade 1.0
Microsoft SideWinder 3D Pro
Microsoft SideWinder Game Pad
Monster Truck Madness Trial Version
Monster Truck Madness
Nickelodeon 3D Movie Maker Trial Version
Nickelodeon 3D Movie Maker
Scholastic´s Magic School Bus Explores in the Age of Dinosaurs
Scholastic´s Magic School Bus Explores the Earth
Scholastic´s Magic School Bus Explores the Human Body for the Macintosh
Scholastic´s Magic School Bus Explores the Human Body
Scholastic´s Magic School Bus Explores the Ocean for the Macintosh
Scholastic´s Magic School Bus Explores the Ocean
Scholastic´s Magic School Bus Explores the Solar System
Scholastic´s Magic School Bus Trial Versions

Deadly Tide

CPU:	Pentium 75 or higher microprocessor
RAM:	8 MB
Hard Disk:	25 MB
Operating System:	Microsoft Windows 95 or later
Drives:	Quad-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device

Deadly Tide Trial Version

CPU:	Pentium 75 or higher microprocessor
RAM:	8 MB
Hard Disk:	11 MB
Operating System:	Microsoft Windows 95 or later
Drives:	Quad-speed CD-ROM or higher
Video:	PCI SVGA video with 1 MB of memory for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device Joystick or other flight control recommended

DreamWorks Interactive Cooper McQue Breaks Through!

CPU:	Pentium 60 or higher microprocessor
Hard Disk:	10 MB fixed disk space
Operating System:	Microsoft Windows 95 or later
Drives:	Double-speed CD-ROM or higher (4x recommended)
Video:	640-480 by 256 color card and monitor
Sound:	16-bit Sound Blaster compatible board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device

DreamWorks Interactive Goosebumps: Escape From Horrorland

CPU:	Pentium 60 or higher microprocessor
RAM:	8 MB (16+ MB recommended)
Hard Disk:	10 MB
Operating System:	Microsoft Windows 95 or later
Drives:	Quad-speed CD-ROM or higher
Video:	640x480 Super VGA monitor with 256 colors, PCI 1 MB video card
Sound:	8-bit sound card with headphones or speakers (16-bit recommended)
Input Device:	Microsoft mouse or compatible pointing device

DreamWorks Interactive Someone´s in the Kitchen

CPU:	Pentium 60 or higher microprocessor
RAM:	8 MB
Hard Disk:	20 MB
Operating System:	Microsoft Windows 95 or later

Drives:	Double-speed CD-ROM or higher (4x recommended)
Video:	640-480 by 256 color card and monitor
Sound:	16-bit Sound Blaster compatible board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device

DreamWorks Interactive The Neverhood

CPU:	Pentium 75 or higher microprocessor
RAM:	8 MB (16+ MB recommended)
Hard Disk:	8 MB (16 recommended)
Operating System:	Microsoft Windows 95 or later
Drives:	Quad-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support)
Sound:	8-bit sound card with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device

DreamWorks The Neverhood Trial Version

CPU:	Pentium 75 or higher microprocessor
RAM:	8 MB (16+ MB recommended)
Operating System:	Microsoft Windows 95 or later
Drives:	Quad-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support)
Sound:	8-bit sound card with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device

GEX

CPU:	Pentium 75 or higher microprocessor (Pentium 100 recommended)
RAM:	8 MB (16+ MB recommended)
Hard Disk:	10 MB
Operating System:	Microsoft Windows 95 or later
Drives:	Double-speed CD-ROM or higher
Video:	Super VGA local bus video with 1 MB of VRAM or higher
Sound:	8-bit sound card with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device Sidewinder Gamepad recommended

GEX Trial Version

CPU:	Pentium 75 or higher microprocessor (Pentium 100 recommended)
RAM:	8 MB (16+ MB recommended)
Hard Disk:	10 MB
Operating System:	Microsoft Windows 95 or later
Drives:	Double-speed CD-ROM or higher
Video:	Super VGA local bus video with 1 MB of VRAM or higher
Sound:	8-bit sound card with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device Sidewinder Gamepad recommended

Hellbender

CPU:	Pentium 75 or higher microprocessor
RAM:	8 MB
Hard Disk:	32 MB
Operating System:	Microsoft Windows 95 or later
Drives:	Quad-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device SideWinder 3D Pro recommended

Hellbender Trial Version

CPU:	Pentium 75 or higher microprocessor
RAM:	8 MB
Hard Disk:	40 MB
Operating System:	Microsoft Windows 95 or later
Drives:	Quad-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device SideWinder 3D Pro recommended

Julia Child: Home Cooking with Master Chefs

CPU:	386SX or higher microprocessor
RAM:	4 MB
Hard Disk:	6 MB
Operating System:	Microsoft Windows 3.1 or later
Drives:	Double speed CD-ROM drive required
Video:	Super VGA (for full 256-color support) or higher
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended

Microsoft 3D Movie Maker

CPU:	486/50 or higher microprocessor
RAM:	8 MB
Hard Disk:	12 MB
Operating System:	Microsoft Windows 95 or Windows NT workstation version 3.51 or later
Drives:	Double-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support) with local bus video
Sound:	16-bit sound card with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Microphone required to record sounds

Microsoft 3D Movie Maker Trial Version

CPU:	486/50 or higher microprocessor

RAM:	8 MB
Hard Disk:	6 MB
Operating System:	Microsoft Windows 95
Drives:	CD-ROM required
Video:	Super VGA (for full 256-color support) with local bus video
Sound:	16-bit sound card with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Microphone required to record sounds

Microsoft Arcade

CPU:	386 or higher microprocessor
RAM:	2 MB
Hard Disk:	2 MB
Operating System:	Microsoft Windows 3.1 or later
Drives:	3.5" High Density disk drive
Video:	VGA (for 16-colors) or Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device recommended

Microsoft Automap Streets Plus

CPU:	486DX/33 or higher microprocessor
RAM:	8 MB
Hard Disk:	3.5 MB (8 MB recommended)
Operating System:	Microsoft Windows 95 or later or Windows NT 4.0 or later
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Modem:	9.6 bps (minimum); 14.4 bps or higher required for on-line components

Microsoft Automap Trip Planner

CPU:	486DX/33 or higher microprocessor
RAM:	8 MB
Hard Disk:	8 MB
Operating System:	Microsoft Windows 95 or Windows NT 4.0 or later
Drives:	CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device
Modem:	9.6 bps (minimum); 14.4 bps or higher required for on-line components

The Best of Microsoft Windows Entertainment Pack

CPU:	386 or higher microprocessor
RAM:	640K plus 256K configured as extended memory

Operating System:	Microsoft Windows 3.1 or later
Drives:	One 3.5 high-density disk drive and a hard disk.
Video:	EGA, VGA, SVGA, 8514/A, Hercules graphics card, or compatible video graphics adapter and monitor (color monitor recommended).
Sound:	Optional audio board and head phones or speakers. Audio support requires Microsoft Windows operating system version 3.1 or Microsoft Windows 3.0 with multimedia extensions.
Input Device:	Microsoft mouse or compatible pointing device

Microsoft Beyond the Limit: Ultimate Climb

CPU:	486DX/66 or higher microprocessor
RAM:	8 MB
Hard Disk:	10 MB (15 MB recommended)
Operating System:	Microsoft Windows 95 or Windows NT 4.0 or later
Drives:	Double speed or faster CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device

Microsoft Bookshelf 1996-97 Edition

CPU:	486SX/33 or higher microprocessor
RAM:	4 MB
Hard Disk:	4.5 MB
Operating System:	Microsoft Windows 3.1 or Windows 95 or later
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device recommended

Microsoft Bookshelf 1996-97 Edition for the Macintosh

CPU:	Any Macintosh computer that supports a 256-color, 640x480
RAM:	8 MB
Hard Disk:	4.5 MB
Operating System:	System 7.1 or later
Drives:	Double-speed CD-ROM or higher recommended
Video:	(13 inch) or higher resolution monitor
Note:	In place of a local CD-ROM drive, Microsoft Bookshelf may run from an AppleTalk share using a remotely mounted CD ROM or hard containing the complete Bookshelf 1996-97 CD image.

Microsoft Bookshelf Intro Edition

CPU:	486SX or higher microprocessor (386DX minimum)
RAM:	4 MB
Hard Disk:	2 MB
Operating System:	Microsoft Windows 95
Video:	VGA (for 16-colors) or Super VGA (for full 256-color support)
Sound:	Recommended

Input Device:	Microsoft mouse or compatible pointing device recommended
Modem:	9.6 bps (minimum); 14.4 bps or higher recommended
Other:	Subscription to the Microsoft Network

Microsoft CarPoint

Video:	Super VGA (256-colors or more)
Sound:	Audio board with headphones or speakers
Input Devices:	Microsoft mouse or compatible pointing device and Keyboard
Modem:	9600 bps connection to the Internet (or faster). (14.4 kbps or higher recommended)
Other:	Web Browser: Microsoft Internet Explorer 3.0 or higher, or Netscape Navigator 2.0 or higher

Microsoft Cinemania 97

CPU:	486SX/33 or higher microprocessor
RAM:	8 MB for Windows 95 16 MB for Windows NT Workstation.
Hard Disk:	200 KB
Operating System:	Microsoft Windows 95 or Windows NT Workstation 3.51 or later
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Windows compatible modem and online service required for online monthly update service.

Microsoft Cinemania 97 for the Macintosh

CPU:	Apple Macintosh® personal computer witha Mac OS System 7 or faster processor, Power Mac® recommended.
RAM:	8 MB (11 MB available space recommended for best preformance)
Hard Disk:	8 MB available space required for monthly updates
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Compatible pointing device
Input Device:	Apple® compatible modem and online service required for online monthly update service.

Microsoft Close Combat

CPU:	Pentium or higher microprocessor
RAM:	8 MB
Hard Disk:	20 MB
Operating System:	Windows 95
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended

Other: Head-to-head network or modem play requires a TCP/IP connection
                   (9600 baud modem or higher)

Microsoft Close Combat for the Macintosh

CPU: PowerPC 601 or higher
RAM: 12 MB
Hard Disk: 20 MB
Operating System: 7.5 or later
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Apple mouse or compatible pointing device
Other: Head-to-head network or modem play requires a TCP/IP connection
                   (9600 baud modem or higher)

Microsoft Close Combat Trial Version

CPU: Pentium or higher microprocessor
RAM: 8 MB
Hard Disk: 30 MB
Operating System: Windows 95
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Head-to-head network or modem play requires a TCP/IP connection
                   (9600 baud modem or higher)

Microsoft Complete Gardening

CPU: 486/33 or higher microprocessor
RAM: 8 MB for Windows 95
                   16 MB for Windows NT Workstation.
Hard Disk: 10 MB
Operating System: Windows 95 or Windows NT 3.51 or higher
Drives: Double-speed CD-ROM or higher required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers required
Input Device: Microsoft mouse or compatible pointing device recommended

Microsoft Creative Writer 2

CPU: 486/33 or higher microprocessor
RAM: 8 MB (16 MB optimal)
Hard Disk: 16 MB (22 MB optimal)
Operating System: Microsoft Windows 95 or Windows NT 4.0
Drives: Double-speed CD-ROM drive required
Video: Super VGA for full 256-color support
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

Other:	Microsoft Windows-compatible modem and online service required for e-mail and Web pages (Contact your Internet service provider for additional details.)

Microsoft Creative Writer 2 Trial Version

CPU:	486 or higher microprocessor
RAM:	8 MB (16 MB recommended)
Hard Disk:	7.7 MB
Operating System:	Microsoft Windows 95 or Windows NT 4.0
Video:	Super VGA for full 256-color support
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device

Microsoft Dogs

CPU:	386SX or higher microprocessor
RAM:	0-3 MB
Hard Disk:	2.5 MB
Operating System:	Microsoft Windows 3.1 or later, or Windows 95
Drives:	CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended

Microsoft EasyBall

CPU:	386SX or higher microprocessor
RAM:	640K (4 MB to play Pointerland)
Hard Disk:	260K (3 MB to play Pointerland)
Operating System:	Microsoft Windows 3.1 or later
Drives:	One 3.5 high-density disk drive
Video:	MDA, CBA, EGA, VGA, SVGA, XGA, or VESA VCI-compatible video adapter.)
Sound:	Audio board with headphones or speakers
Other:	A 9-pin serial port that is unused by internal and external devices (9-25-pin serial adapter is available directly from Microsoft). If an unused serial port is not available, customers can order a MouseSwitch directly from Microsoft. The MouseSwitch allows both EasyBall and Microsoft Mouse or 100-percent compatible device to be connected to a single 9-pin serial port (only one device can be active at a time)

Microsoft Encarta 97 Encyclopedia

CPU:	486DX/33 or higher microprocessor
RAM:	8 MB (for Windows NT: 12 MB)
Hard Disk:	For Windows 3.1: 20 MB For Windows 95: 15 MB For Windows NT: 13 MB
Operating System:	Microsoft Windows 3.1, Windows 95 or Windows NT

Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA Color Monitor (640x480 resolution or higher)
	For Deluxe only: Local bus video with 1 MB of VRAM or higher
Sound:	Soundblaster or compatible sound card & headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	To use Encarta Yearbook, Web Links and Monthly Online Updates, you need:
	- A modem (9600 bps or higher recommended)
	- Access to the Internet
	- 4 MB of hard-disk space, plus 1 MB per monthly download

Microsoft Encarta 97 Encyclopedia for the MacIntosh

CPU:	Any MacIntosh® LCII (68030) or higher microprocessor
RAM:	8 MB
Hard Disk:	12 MB recommended
Operating System:	7.1 or later
Drives:	CD-ROM drive required
Video:	256-color (640X480) or higher resolution monitor
Other:	To use Encarta Yearbook, Web Links and Monthly Online Updates, you need:
	- A modem (9600 bps or higher recommended)
	- Access to the Internet
	- 4 MB of hard-disk space, plus 1 MB per monthly download

Microsoft Encarta 97 World Atlas

CPU:	486DX/33 or higher microprocessor
RAM:	8 MB (12 MB for Windows NT)
Hard Disk:	7 MB (minimum)
Operating System:	Microsoft Windows 95 or Windows NT 3.51 or later
Drives:	Double-speed CD-ROM or higher required
Video:	VGA 16 color support required (Super VGA for full 256-color support recommended)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Hayes-compatible modem required for Internet access

Microsoft Encarta Intro Edition

CPU:	486SX or higher microprocessor (386DX minimum)
RAM:	8 MB (6 MB minimum)
Hard Disk:	9 MB (2 MB minimum free)
Operating System:	Microsoft Windows 95
Video:	Super VGA (for full 256-color support)
Sound:	Recommended
Input Device:	Microsoft mouse or compatible pointing device recommended
Modem:	9.6 bps (minimum); 14.4 bps or higher recommended
Other:	Subscription to the Microsoft Network

Note ⇨

During the first installation of Encarta Intro Edition, users will experience a one-time only 5-10 minute wait

while the interface software is downloaded onto the computer hard-drive (<1 MB of hard-disk space).

Microsoft Explorapedia: The World of Nature

CPU:	486SX or higher
RAM:	4 MB
Hard Disk:	8 MB
Operating System:	Microsoft Windows 3.1 or later
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device

Microsoft Expedia travel services

Video:	Super VGA (256-colors or more)
Input Devices:	Microsoft mouse or compatible pointing device and Keyboard
Modem:	9600 bps connection to the Internet (or faster). (14.4 kbps or higher recommended)
Other:	Web Browser: Microsoft Internet Explorer 3.0 or higher, or Netscape Navigator 2.0 or higher

Microsoft Flight Simulator 6.0

CPU:	486DX/66 MHz or higher microprocessor (Pentium recommended)
RAM:	8 MB (16 MB recommended)
Hard Disk:	40 MB
Operating System:	Microsoft Windows 95 operating system
Drives:	Double speed CD-ROM drive
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers required for audio
Input Device:	Microsoft mouse or compatible pointing device recommended (Joystick recommended)
Other:	Compatible with flight yoke

Microsoft Fury 3

CPU:	486DX/66 or higher microprocessor
RAM:	8 MB
Hard Disk:	For Windows 95: 10 MB
	For Windows 3.1: 14 MB
Operating System:	Microsoft Windows 3.1 or later, or Windows 95
Drives:	Double-speed CD-ROM or higher required
Video:	Local Bus Super VGA, 256-color display
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Joystick or other flight control recommended

Microsoft Golf 3.0

CPU:	486/33Mhz or higher microprocessor (Pentium 75 recommended)
RAM:	8 MB (16MB recommended)
Hard Disk:	5 MB

Operating System:	Windows 95 Windows NT or later
Drives:	Double-speed CD-ROM or higher required
Video:	256-color Super VGA display 640 x 800 resolution(800 x 600 recommended) with 1 MB VRAM (2 MB recommended)
Sound:	Sound Blaster or Compatible Sound Card (Required)
Input Device:	Joystick preferred
Other:	Modem or Network Card required for multiplayer feature

Microsoft Greetings Workshop

CPU:	486SX or higher microprocessor
RAM:	8 MB
Hard Disk:	30 MB
Operating System:	Microsoft Windows 95 or later
Drives:	CD-ROM required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Hayes-compatible modem recommended and required to access on-line content
Other:	Windows-compatible color printer recommended

Microsoft Home Mouse

CPU:	486SX or higher
RAM:	8 MB
Hard Disk:	12 MB
Operating System:	MS-DOS® operating system version 2.11 or later To use IntelliPoint: Windows operating system version 3.1 or later
Drives:	One 3.5 disk drive or 5.25 high-density disk drive
Video:	MDA, CGA, EGA, VGA, SVGA, XGA, or VESA VCI-compatible video adapter
Other:	9-pin serial port

Microsoft Internet Explorer 3.0

RAM:	8 MB
Hard Disk:	13 MB (This assumes you already have an Internet provider. If you have no provider, an additional 10 - 15 MB is required to install the MSN components.)
Operating System:	Microsoft Windows 95 or later
Other:	14.4-bps or faster modem is recommended for optimum performance.

Microsoft Money 97

CPU:	386DX or higher microprocessor (486/50 recommended)
RAM:	8 MB of memory for Windows 95
	12 MB of memory for Windows NT Workstation
Hard Disk:	11 MB
Operating System:	Microsoft Windows 95 or Microsoft Windows NT Workstation

operating system version 3.51 or later (will not run on earlier versions of Windows)

Drives:	CD-ROM required
Video:	VGA (Super VGA 256-Color recommended)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device recommended
Modem:	2400 or higher- baud required to use Online Services and the Microsoft MoneyZone

Microsoft Money 97 Trial Version

CPU:	386DX or higher microprocessor (486/50 recommended)
RAM:	8 MB of memory for Windows 95
	12 MB of memory for Windows NT Workstation
Hard Disk:	11 MB
Operating System:	Microsoft Windows 95 or Microsoft Windows NT Workstation operating system version 3.51 or later (will not run on earlier versions of Windows)
Drives:	CD-ROM required
Video:	VGA (Super VGA 256-Color recommended)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device recommended

Microsoft Mouse version 2.0

CPU:	486SX or higher microprocessor
RAM:	8 MB
Hard Disk:	12 MB
Operating System:	MS-DOS¨ version 3.1 or higher (To use IntelliPoint software, you also need Windows operating system version 3.1 or later, including Windows 95, or Windows NT version 3.1 or later.)
Drives:	One 3.5" high-density (1.44) disk drive
Video:	MDA, CGA, EGA, VGA, SVGA, XGA or VESA VCI - compatible video adapter
Input Device:	A round mouse port (PS/2) or a 9-pin or 25-pin serial port (A mouse port[PS/2] 6-pin-to-9-pin serial adapter is included; coupon for a mouse port [PS/2] 6-pin-to-25-pin serial adapter is also included).

Microsoft Natural Keyboard

CPU:	286SX or higher (To use the Microsoft Natural Keyboard with Windows 95, a 486 or higher microprocessor is required.)
RAM:	4 MB
Operating System:	MS-DOS¨ 2.0 or higher (To use IntelliPoint software and Windows function keys, you also need Windows operating system version 3.1 or later, including Windows 95, or Windows NT version 3.1 or later.)
Drives:	One 3.5" or one 5.25 high-density (1.44) disk drive
Video:	MDA, CGA, EGA, VGA, SVGA, XGA or VESA VCI - compatible video adapter
Port:	One PS/2¨ -compatible mouse port, or one 5-pin DIN keyboard port.

This keyboard is NOT compatible with a serial port.

Microsoft Network

CPU: 486DX or higher microprocessor
RAM: 8 MB
Hard Disk: 20 MB
Operating System: Microsoft Windows 95 or later
Video: VGA or higher-resolution graphics adapter
Input Device: Microsoft mouse or compatible pointing device
Other: 14.4 kbps modem (faster modems recommended)

Nickelodeon 3D Movie Maker

CPU: 486/50 or higher microprocessor
RAM: 8 MB
Hard Disk: 12 MB
Operating System: Microsoft Windows 95 or Windows NT workstation version 3.51 or later
Drives: Double-speed CD-ROM or higher
Video: Super VGA (for full 256-color support) with local bus video
Sound: 16-bit sound card with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Microphone required to record sounds

Nickelodeon 3D Movie Maker Trial Version

CPU: 486/50 or higher microprocessor
RAM: 8 MB
Hard Disk: 6 MB
Operating System: Microsoft Windows 95
Drives: CD-ROM required
Video: Super VGA (for full 256-color support) with local bus video
Sound: 16-bit sound card with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended
Other: Microphone required to record sounds

Microsoft Oceans

CPU: 486 or higher microprocessor
RAM: 4 MB
Hard Disk: 0-3 MB
Operating System: Microsoft Windows 3.1 or later, or Windows 95
Drives: CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device

Microsoft Picture It!

CPU: 486DX or higher microprocessor

RAM:	8 MB
Operating System:	Microsoft Windows 95 or later
Drives:	CD-ROM required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended
Modem:	9600 or higher baud modem
Optional:	Printers, scanners, plotters, and networks supported by Microsoft Windows (no special network version required).

Microsoft PJ´s Reading Adventures

CPU:	486SX/25 or higher microprocessor (486DX/33 recommended)
RAM:	4 MB (8 MB recommended)
Operating System:	Microsoft Windows 3.1 or higher
Drives:	CD-ROM required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit sound capability (16-bit recommended)
Input Device:	Microsoft mouse or compatible pointing device recommended

Microsoft Publisher 97

CPU:	386DX or higher microprocessor (486 recommended)
RAM:	6 MB (8 MB recommended on Windows 95, 12MB recommended on Windows NT)
Hard Disk:	Minimum Installation: 9.5MB Typical Installation: 116MB for CD Deluxe; Maximum installation for 3.5: 72MB
Operating System:	Microsoft Windows 95 or Microsoft Windows NT Workstation 3.51 or later
Drives:	CD-ROM drive required for CD Deluxe One 3.5 high density disk drive for floppy version
Video:	VGA or higher-resolution monitor
Input Device:	Microsoft mouse or compatible pointing device
Modem:	9600 or higher baud modem required for online features (28,800 baud recommended)
Other:	Microsoft Internet Explorer 3.0 or compatible World Wide Web browser required for Microsoft Clip Gallery Live and Web Site Preview.
Other:	World Wide Web access required for Microsoft Clip Gallery Live (Online Service must be acquired separately, and may require a monthly fee.)

Microsoft Publisher 97 Trial Version

CPU:	386DX or higher microprocessor (486 recommended)
RAM:	8 MB recommended on Windows 95 12MB recommended on Windows NT
Hard Disk:	Minimum Installation: 9.5MB (72MB Maximum)
Operating System:	Microsoft Windows 95 or Microsoft Windows NT Workstation 3.51 or

	later
Drives:	CD-ROM drive required
Video:	VGA or higher (Super VGA 256-color recommended)
Input Device:	Microsoft mouse or compatible pointing device

Microsoft Return of Arcade version 1.0

CPU:	486/66 or higher microprocessor
RAM:	8 MB
Hard Disk:	6 MB
Operating System:	Microsoft Windows 95
Drives:	One 3.5 high density disk drive
Video:	Local Bus Super VGA, 256-color display
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device
Other:	Joystick recommended

Microsoft SideWinder 3D Pro

Other:	15 pin Gameport

Note⇨

To use the enclosed joystick driver for Windows 95 you also need:

Operating System:	Microsoft Windows 95
Hard Disk:	600 K
Drives:	One 3.5 high density (1.44 MB) disk drive

Microsoft SideWinder Standard

Other:	15 pin Gameport

Microsoft SideWinder Game Pad

CPU:	486/66 or higher microprocessor
RAM:	8 MB
Operating System:	Microsoft Windows 95
Drives:	Double speed CD-ROM required
Video:	VGA or higher, 256-color
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Sound Blaster or compatible game port

Microsoft Soccer

CPU:	486DX2 (66Mhz) or higher processor, (Pentium 75 recommended)
RAM:	8MB, (12MB recommended)
Hard Disk:	5MB
Operating System:	Microsoft Windows 95 or later
Drives:	CD-ROM required
Video:	Super VGA for full 256-color support (800 x 600 resolution) with 1 MB VRAM (2 MB recommended
Sound:	Sound Blaster or Compatible Sound Card required
Input Device:	Gamepad preferred

Microsoft Space Simulator

CPU:	386/25 or higher microprocessor (486 or higher recommended)
RAM:	550K of conventional memory and 768K of expanded memory
Operating System:	MS-DOS operating system version 5.0 or later
Drives:	High density disk drive
Video:	VGA (for 16-colors) or Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	Microsoft mouse or compatible pointing device recommended
Other:	Compatible with joystick

Microsoft Wine Guide

CPU:	486SX or higher microprocessor
RAM:	4 MB (8 MB recommended)
Hard Disk:	3 MB
Operating System:	Microsoft Windows 3.1 or higher
Drives:	CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device

Microsoft Works

CPU:	386DX or higher microprocessor
RAM:	6 MB (8 MB recommended) 12 MB of memory for Windows NT Workstation.
Hard Disk:	5 MB minimum to install (20 MB for complete installation)
Operating System:	Microsoft Windows 95 operating system or Microsoft Windows NT Workstation operating system version 3.51 or later
Drives:	One 3.5 high density disk drive
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device
Modem:	2400 or higher baud modem required to use Works communication tools or to access the Microsoft Network (9600 baud modem recommended).

Microsoft World of Flight

CPU:	486 or higher microprocessor
RAM:	8 MB
Hard Disk:	0-3 MB
Operating System:	Microsoft Windows 3.1 or later, or Windows 95
Drives:	CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device

Monster Truck Madness

CPU:	Pentium
RAM:	8 MB (12 MB recommended)
Hard Disk:	35 MB minimum
Operating System:	Microsoft Windows 95 or later
Drives:	Double-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	SideWinder 3D Pro recommended
Other:	Optional modem or local area network for multiplayer game play

Monster Truck Madness Trial Version

CPU:	Pentium
RAM:	8 MB (12 MB recommended)
Hard Disk:	20 MB minimum
Operating System:	Microsoft Windows 95 or later
Drives:	Double-speed CD-ROM or higher
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers recommended
Input Device:	SideWinder 3D Pro recommended

NBA Full Court Press

CPU:	488DX2 (66Mhz) or higher processor, Pentium recommended
RAM:	8 MB (16 MB recommended)
Hard Disk:	10 MB minimum
Operating System:	Microsoft Windows 95 or later
Drives:	CD-ROM
Video:	Super VGA (800 x 600 resolution)
Sound:	Sound Blaster or Compatible Sound Card required
Input Device:	Gamepad preferred

Reader´s Digest Complete Do-It-Yourself Guide

CPU:	486/33 or higher microprocessor
RAM:	8 MB for Windows 95 16 MB for Windows NT Workstation.
Hard Disk:	10 MB
Operating System:	Windows 95 or Windows NT 3.51 or higher
Drives:	Double-speed CD-ROM or higher required
Video:	Super VGA (for full 256-color support)
Sound:	Audio board with headphones or speakers required
Input Device:	Microsoft mouse or compatible pointing device recommended

Scholastic´s® Magic School Bus Series

CPU:	486SX or higher microprocessor
RAM:	4 MB (8 recommended)
Hard Disk:	5 MB

Operating System:	Microsoft Windows 3.1 or later
Drives:	Double-speed CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit audio board with extended MIDI playback capability, headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended

Scholastic´s the Magic School Bus Explores in the Age of Dinosaurs

CPU:	486SX/33 or higher microprocessor
RAM:	8 MB required for Win95 (12 MB required for Windows NT)
Hard Disk:	6 MB
Operating System:	Microsoft Windows 95 or Windows NT workstation version 3.51 or later
Drives:	Double-speed CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit sound board required (16-bit recommended) Headphones or speakers required
Input Device:	Microsoft mouse or compatible pointing device

Scholastic´s the Magic School Bus® Explores Inside the Earth

CPU:	486SX/25 or higher microprocessor
RAM:	for Windows 3.1: 4 MB required (8 MB recommended)
	for Windows 95: 8 MB required
Hard Disk:	5 MB
Operating System:	EITHER MS-DOS® version 5.0 or later with Windows® version 3.1 or later OR
	Windows 95 OR
	Windows NT 3.51
Drives:	Double-speed or faster CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit sound board required (16-bit recommended) Headphones or speakers required
Input Device:	Microsoft mouse or compatible pointing device

Scholastic´s The Magic School Bus Explores the Human Body

CPU:	486SX or higher microprocessor
RAM:	4 MB (8 recommended)
Hard Disk:	5 MB
Operating System:	Microsoft Windows 3.1 or later or Windows 95
Drives:	Double-speed or faster CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit audio board with extended MIDI playback capability, headphones or speakers
Input Device:	Microsoft mouse or compatible pointing device recommended

Scholastic´s The Magic School Bus Explores the Human Body for the MacIntosh

CPU:	Macintosh LC 550 or higher with color monitor

RAM: 8 MB
Hard Disk: 8 MB
Operating System: 7.1 or higher
Drives: Double-speed CD-ROM drive or higher required

Scholastic´s The Magic School Bus Explores the Ocean

CPU: 486SX or higher microprocessor
RAM: 4 MB (8 recommended)
Hard Disk: 5 MB
Operating System: Microsoft Windows 3.1 or later or Windows 95
Drives: Double-speed or faster CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: 8-bit audio board with extended MIDI playback capability,
                    headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended

Scholastic´s The Magic School Bus Explores the Ocean for the Macintosh

CPU: Macintosh LC 550 or higher
RAM: 8 MB
Hard Disk: 8 MB
Operating System: System 7.1 or later
Drives: Double-speed or faster CD-ROM drive required
Video: 13" Color Monitor or bigger
Optional: Printer or network compatible with System 7.1 or later

Scholastic´s The Magic School Bus Explores the Solar System

CPU: 486SX or higher microprocessor
RAM: 4 MB (8 recommended)
Hard Disk: 5 MB
Operating System: Microsoft Windows 3.1 or later or Windows 95
Drives: Double-speed or faster CD-ROM drive required
Video: Super VGA (for full 256-color support)
Sound: Audio board with headphones or speakers
Input Device: Microsoft mouse or compatible pointing device recommended

Scholastic´s the Magic School Bus Trial Versions

CPU: 486SX/25 or higher microprocessor
RAM: for Windows 3.1:   4 MB required (8 MB recommended)
                    for Windows 95: 8 MB required
Hard Disk: 5 MB
Operating System: EITHER MS-DOS® version 5.0 or later with Windows® version 3.1
                    or later OR
                    Windows 95 OR
                    Windows NT 3.51
Drives: Double-speed or faster CD-ROM drive required
Video: Super VGA (for full 256-color support)

Sound:	8-bit sound board required (16-bit recommended) Headphones or speakers required
Input Device:	Microsoft mouse or compatible pointing device

Microsoft Interactive CD Sampler

CPU:	486/66 or higher microprocessor
RAM:	8 MB (16 recommended)
Hard Disk:	5 MB
Operating System:	Windows 95
Drives:	Double-speed or faster CD-ROM drive required
Video:	Super VGA (for full 256-color support)
Sound:	8-bit sound board required (16-bit recommended) Headphones or speakers required
Input Device:	Microsoft mouse or compatible pointing device